

# **CP English 11      August 25, 2014**

**Learning target(s):** I can define new words. I can revise.

## **Agenda:**

- 1. Vocabulary, Lesson 2
- 2. Revision workshop
- 3. Set two listening/participation goals
- 4. Set two grammar/mechanics goals

## **Homework:**

- 1. Vocabulary, p. 9
- 2. Finish writing composition, listening, and grammar goals (two each)

# Revision Workshop

- 1. Do you have a separate introduction paragraph? If not, mark where the introduction ends.
- 2. Find your thesis – underline it. No thesis? Write one at the bottom, circle it, and label it.
- 3. Is your essay clearly in favor or clearly opposed to the idea in the prompt? If not, pick a side now and come up with an addition reason for support; you may also wish to cross out a reason for the other side.
- 4. Read over your body. Do the reasons sound logical? Are they strong or flimsy? Can you think of an additional reason?
- 5. Still looking at the body – do you explain what you mean for each reason, including specific examples, experiences, consequences, etc.? Mark which reasons need more work.

# Goals

1. Portfolios in December, May
2. Be specific
3. Be concrete: focus on the product or outcome
4. Be realistic
5. How will you prove you've met each goal?
6. Two for each category:
  - **Composition**
  - **Listening/Participation**
  - **Grammar/Mechanics**
  - Formal Speaking
  - Reading

# Sample Listening/Participation Goals

- I will take notes and record the date on them.
- I will keep a calendar, and on it I will record whether or not I was a good listener that day (+ if I was, - if I talked when I shouldn't or zoned out)
- I will contribute to class (ask or answer a question) at least 3 times a week and keep track on a calendar.

# Sample Grammar/ Mechanics Goals

- On major papers, I will not lose points for grammar or mechanics.
- In everyday writing, I will circle and correct 3-5 mistakes.
- On vocabulary quizzes, I will use correct spelling and punctuation.
- I will score an 80% or higher on all grammar/mechanics worksheets (or on all ACT English practice tests).

# AP Euro

# August 25, 2014

**Learning target(s):** I can explain Cosimo de' Medici's role in Florence. I can identify features in Italian Renaissance art.

## **Agenda:**

- 1. DVD
- 2. Italian Renaissance art
- 3. Review game
- **Homework:**
  - 1. Sherman, pp. 3-9. Take notes on main ideas.
  - 2. Quiz Thursday, 438-449

# Honors

# August 25, 2014

**Learning target(s):** I can define new words. I can analyze and convey tone.

## Agenda:

- 1. Vocabulary, Lesson 1
- 2. Tone: share your samples
- 3. Tone: discuss the passages

## Homework:

- 1. *Snow Flower* excerpt
- 2. Vocabulary, p. 3
- 3. Grammar practice

# Honors Homework

- 1. Grammar (pronouns & scorpions)
- 2. Vocabulary, p. 3 only
- 3. Snow Flower excerpt: mark and annotate examples of diction, syntax, details, imagery **and find the shift**



# CP English 10

August 25, 2014

**Learning target(s):** I can define root, prefix, and suffix. I can define 10 new words.

## **Agenda:**

- 1. Root, prefix, suffix
- 2. Vocabulary Lesson 1
- 3. Summer Reading assignment
- 4. Work time

## **Homework:**

- 1. Vocabulary, p. 3
- 2. Finish your book review

# Word Parts

- Prefix: letter or letters attached to the start of a word to modify the meaning
- A-, pre-, de-, ex-
- Suffix: letter or letters attached to the end of a word to modify the meaning
- -tion, -ism, -acy, -ive
- Root: word or main part of a word that can be modified with prefixes and/or suffixes. Most roots in English come from other, often older, languages (Greek roots, Latin roots, Anglo-Saxon roots, etc.)

# Look at Lesson 1, page 1

- Acro- + onym = acronym
- Ad + figere = affix
- Cuneus
- Col + loqui = colloquial

# Look at Lesson 1, page 2

- Look at the definitions for “diminutive.”
- What is this word’s connotation?

# Spoonerisms

- Tease my ears (Ease my tears)
- A lack of pies (A pack of lies)
- It's roaring with pain (It's pouring with rain)
- Wave the sails (Save the whales)
- Chipping the flannel
- At the lead of spite
- Hiss and lear
- Go and shake a tower